

**VILLAGE OF BEAVERDAM
ALLEN COUNTY, OHIO**

ORDINANCE NO. 2021-23 **PASSED** _____

**ORDINANCE TO REGULATE THE CONSTRUCTION
OF POLE BARNs AND METAL BUILDINGS**

WHEREAS, it has come to the attention of the Village Council that the construction and use of pole barns and metal buildings is becoming more prevalent; and

WHEREAS the Village Council is aware that to protect the health, safety, and welfare of the Village residents, and to protect property values, regulation is required.

NOW THEREFORE, BE IT ORDAINED, by the Council of the Village of Beaverdam, a majority thereof concurring that:

1. A "Pole Barn" is defined as a structure lacking a concrete or cinder block foundation and which is supported by wooden timbers placed vertically in the ground, whether the timbers are surrounded by compacted earth, gravel, or concrete.
2. Nothing herein shall be deemed to relieve the owner of a Pole Barn or Metal Building from any additional regulations imposed by any other governmental entity or as contained in the Village Zoning Code or General Village Ordinances as they presently exist or may be amended.
3. Pole Barns and Metal Buildings constructed in areas zoned for agricultural use shall be exempt from this Ordinance.
4. "Metal Building" is defined as a structure with an exterior which is clad in ribbed or flat aluminum, steel, or other metallic siding, but excluding residences clad in aluminum or other metal siding commonly used in residential construction.
5. Notwithstanding any other Ordinance or Resolution, any landowner may construct a Pole Barn or Metal Building on said landowner's property.
6. No Pole Barn or Metal Building may be utilized as a residence or for human habitation.

Passed and adopted this _____ day of December 2021, by the Village Council of Beaverdam, Ohio by the following vote:

	1 st	2 nd	3 rd
Jerry Neuenschwander	Y	Y	Y
Tom Nowlan	Y	Y	Y
Anthony Meyers	Y	Y	Y
Todd Long	Y	Y	Y
Carl Murray	Y	Y	Y

Mayor Pamela LePine 

Council President Anthony Meyers 

Fiscal Officer Shelby Hutchinson 